



CONTACT



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LANGUAGE

Native Spanish

English (B1)

SKILLS



JUAN FRANCISCO SÁNCHEZ BORDALLO

Videogame Developer

ABOUT ME

I am a Game Developer who loves art history and specializes in game design and level design.

I have great knowledge using the Unity engine and experience developing for devices mobile. I also like C# Scripting.

EDUCATION

Art School

- EA Casa de las Torres (Úbeda, Spain) 2017-2019

HND - Game Development

- Escuela Superior Internacional de Diseño (Mucia, Spain) 2019 - 2022

EXPERIENCE

I developed a couple of own projects for mobiles called Candy Rain and Bounce, Square!

I participated in several Game Jams.
Itch.io Profile - BannDev